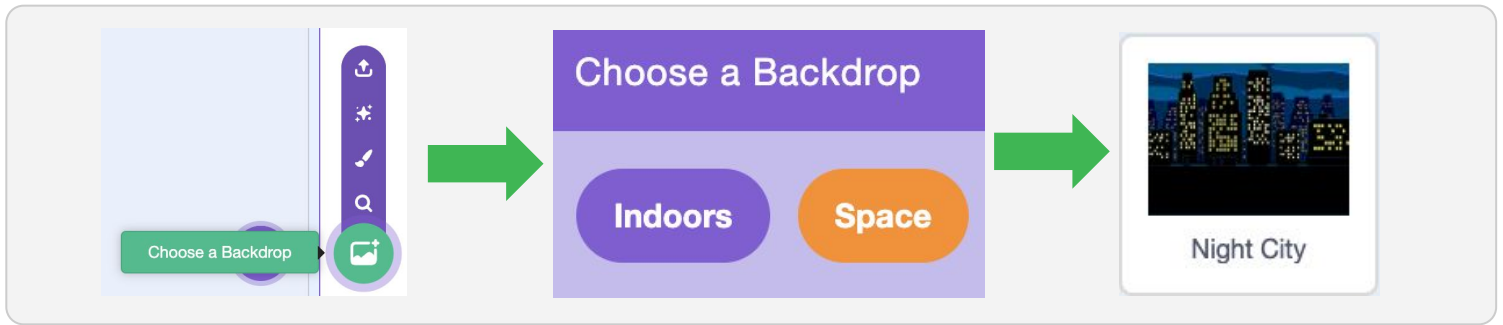


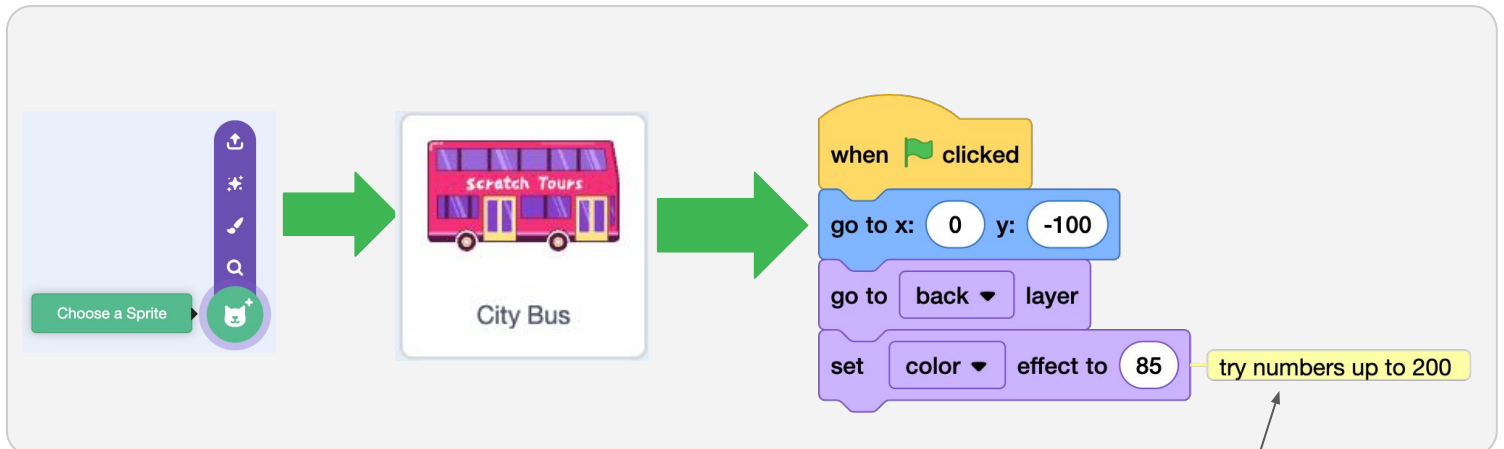
Stage

Open a new project at rpf.io/scratch-new.

Choose a new backdrop.



Next, add the **City Bus** sprite and get it ready to go.



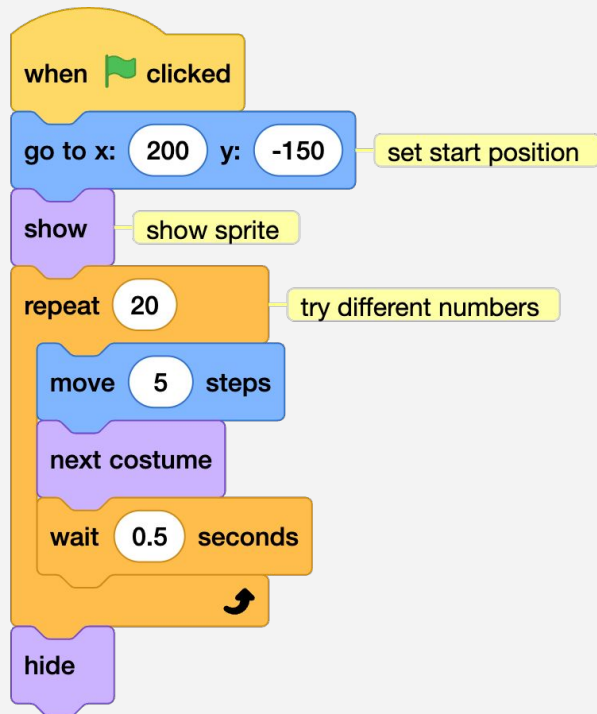
(Throughout this guide, text like this will explain what the code is doing!)

Scratch cat catches the bus



Get the cat ready to go and animate its movement.

Select **Sprite1**, then add this code.

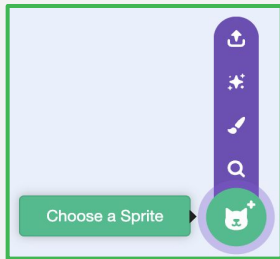


Check that the cat appears and moves.

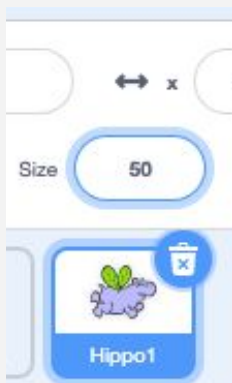
Hippo flies to the bus



1. Add the **Hippo1** sprite and get it ready to go.



2. Change the size of the hippo to 50%.

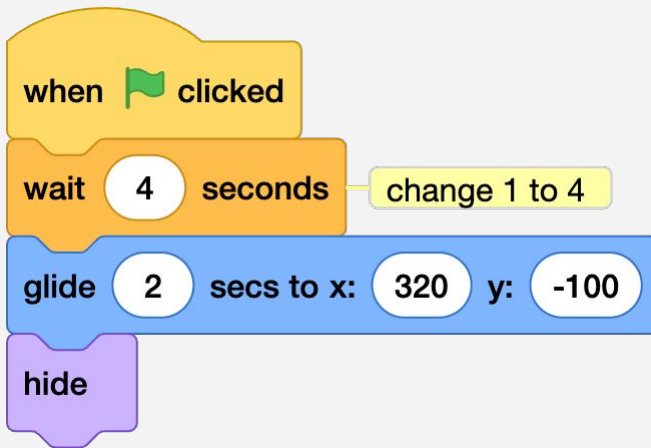


Check that the hippo appears, then flies onto the bus.



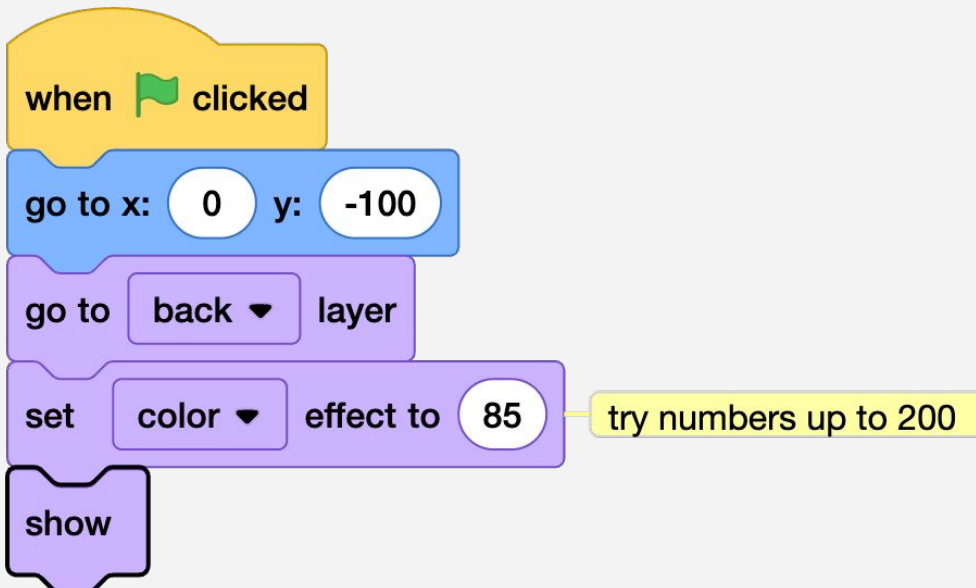
The bus leaves

Select the **City Bus** sprite, then add this code.



Click the green flag — check that the bus waits, then drives off to the right, then hides.

Add a show block to make the bus appear when you start the animation:



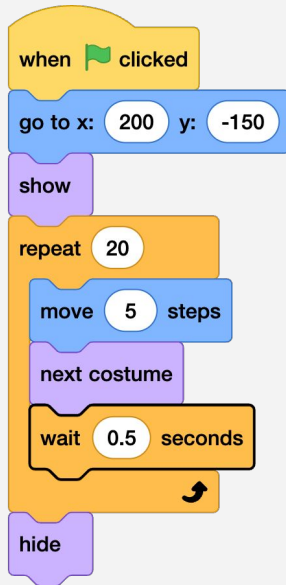
Click the green flag — check that the bus appears again, waits, then drives off to the right, then hides.



Missing the bus

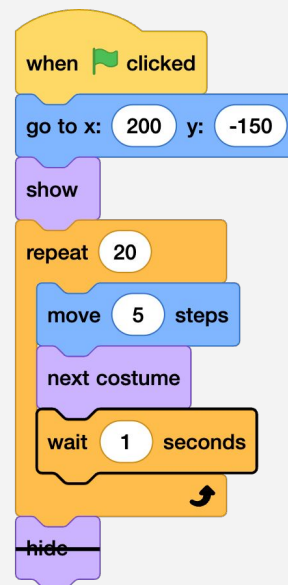
Select **Sprite1** and add code to make the cat catch the bus, or miss the bus:

Catch the bus



Check that the cat appears and gets on the bus.

Miss the bus



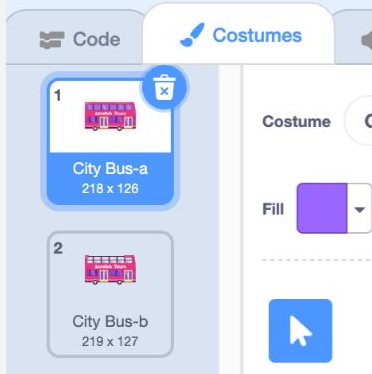
Check that the cat appears and misses the bus.



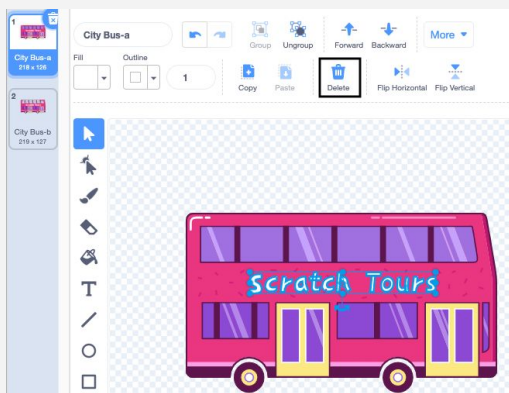
Change the destination

Select the **City Bus** sprite.

1. Click on the **Costumes** tab:



2. Click on the white “Scratch Tours” text to select it, then click on **Delete** to remove it.



3. Select the text (writing) tool. Click on the bus where you want your text to start, and type the destination of your choice.

